# **MVP Plan for Game King Jacks or Better**

### **~~MVP 1: Core Poker Logic + Basic UI~~**

* Deal 5 random cards from a standard deck
* Show the 5 cards on screen (use placeholder images or colors)
* Allow user to **hold/unhold** cards by clicking them
* Add a **Deal/Draw** button to replace unheld cards
* Show current **credits**, **bet amount**, and **win/loss** message after draw
* Simple hand evaluator: check if the final hand is a winning Jacks or Better hand

**Current bugs:**

* ~~Should display game over message when credits hit 0 right away, and give option to try again, currently you have to hit draw for it to appear.~~
* ~~Deal and draw button should be the same, except it says deal after the hands over to start the new hand and draw only when its in the middle of a hand and selections are being made.~~
* ~~There should be a bet one button instead of a bet decrease button that when you hit each time it cycles from betting 1,2,3,4,5 credits then if hit again starts over 1,2,3,4,5, credits. Also a max bet button next to it that if you hit automatically bets 5 credits and deals immediately.~~

### **~~MVP 2: Betting and Payout~~**

* Add **Bet One** and **Max Bet** buttons to change bet amount (1–5)
* Deduct bet amount from credits when deal starts
* Calculate payout from the hand and bet, add winnings to credits

**Current bugs:**

### **MVP 3: UI polish + Images**

* Replace card placeholders with actual card images (e.g. PNGs)
* make the held cards say HELD above it in addition to the existing highlight border
* Display paytable with highlighted payouts based on bet amount (like real video poker does)

**Current bugs:**

supposed to show the card backs and THEN flip it to the front side but only on the first deal that starts the game, currently it deals it face down and you cant even see what the front of the cards are. also after you hit draw and the new cards are replacing the non held ones the usual front of card graphic is missing.

Credits and game over message gets cut off from UI, implement scrollable screen.

### **MVP 4: Sounds**

* Add card dealing sound
* Button click sounds
* Winning hand sounds

Additional features:

Pause music when app is in background

Add mute/unmute button

### **MVP 5: UX polish**

* Animate card dealing and drawing
* Smooth button transitions
* Add game restart/reset logic